# STRANDS AND STANDARDS UAS LAB: DESIGN, BUILD, AND MAINTAIN



# **Course Description**

UAS Lab: Design, Build, and Maintain course explores aviation principles while building and testing a drone in flight. It combines engineering processes and aviation principles into a hands-on course specifically created for the explosion of Unmanned Aerial Systems in a variety of industries. Unmanned Aerial Systems 1 is a prerequisite.

Intended Grade Level	10-12							
Units of Credit	0.5							
Core Code	40.11.00.00.054							
Concurrent Enrollment Core Code	N/A							
Prerequisite	Unmanned Aerial Systems (UAS)							
Skill Certification Test Number	672							
Test Weight	0.5							
License Area of Concentration	CTE and/or Secondary Education 6-12							
Required Endorsement(s)								
Endorsement 1	Aviation - Flight							
Endorsement 2	Unmanned Aerial Systems							
Endorsement 3	N/A							

ADA Compliant: May 2024

Students will understand the main components and construction of multi-rotor and fixed-wing drones.

#### Standard 1

Students will build a fixed wing or multi-rotor drone from a kit.

• Students will demonstrate the airworthiness of the constructed drone by performing specific maneuvers or completing a flight test course.

# Standard 2

Students will discover principles of flight and practice activities to demonstrate principles of flight.

- Aerodynamic forces (drag, lift, thrust, weight)
- Center of gravity
- Stall speed
- Bernoulli's principle
- Propwash

#### Standard 3

Students will manipulate and understand basic electronic circuits and components used in RC flight.

- Brushed v. Brushless Motors
- Servos
- Battery types and connectors
- Flight Controllers
- Electronic Speed Controllers
- Transmitters and Receivers

# **Performance Skills**

Demonstrate flight principles using a student-constructed drone.

Students will design and install modifications with an intended purpose in mind.

Students will understand the Engineering Design Process and use it to make modifications to a drone.

# Standard 1

Students will examine the steps of the Engineering Design Process

Define the problem

- 1. Conduct research
- 2. Specify requirements
- 3. Brainstorm and choose a solution
- 4. Build a prototype
- 5. Test solution & iterate
- 6. Communicate Results

# Standard 2

Students will determine a goal of increased efficiency in one or more metrics of drone use.

# Standard 3

Students will design or make modifications to the drone with the intended purpose of reaching their determined goal.

# **Standard 4**

Students will employ materials science and engineering principles to construct the modifications and be able to justify their methods, materials choices, and cost.

#### Standard 5

Students will justify their methods, material choices, and cost.

#### **Performance Skills**

Demonstrate a modification to the drone that achieves the student's intended goal.

Students will understand drone maintenance, repair, and associated documentation.

#### Standard 1

Students will maintain and replace drone parts and equipment. (This is a list of possible parts to be experienced.)

- Propellers
- Motors
- Flight control board
- Landing gear
- Camera
- Etc.

# Standard 2

Students will manage logbooks to track repairs, physical maintenance, battery maintenance, and equipment flight hours.

# Standard 3

Students will be able to diagnose and perform simple repairs on a drone, safely using appropriate tools.

- Drivers (philips, flathead, robertson, torque, hex)
- Solder iron and solder
- Needle-nose pliers
- Wire strippers
- · Adjustable/crescent wrench
- Heat gun
- Voltmeter

# **Performance Skills**

Maintain appropriate logbooks. Install replacement parts.

Students will understand the differences between categories of drones and the industrial application of those drones.

#### Standard 1

Students will explore differences in aircraft that allow it to perform specialized tasks.

- Quad or Multi-Rotor Vertical Takeoff
- Racing (First Person View)
- Fixed-Wing
- Mini
- Emerging technology drones
- Other Unmanned Systems

# **Standard 2**

Students will apply acquired knowledge and critical thinking skills to solve a real-world problem. Examples might include but are not limited to the following:

- Search and rescue
- Photogrammetry
- Real Estate and other promotional photography
- Live events
- Construction sites
- Mining / Quarrying
- Inspections (Towers, Solar, Bridge, etc.)
- Transportation of goods

# **Performance Skills**

Present results of your experience in solving a real-world problem.

# **Skill Certification Test Points by Strand**

Test Name	Test #	Number of Test Points by Strand										Total Points	Total Questions
		1	2	3	4	5	6	7	8	9	10		