Evan

Evan is playing with Duplos. He tries to attach a block to his stack of 3. He can't quite get the blocks to connect. He looks up at the adult and begins fussing. He holds the stack of blocks up, looks at the blocks, and looks at the adult. The adult helps him put the blocks together.

Setting Event	Trigger	Behavior	Maintaining Consequence

Shana

Shana is sitting in her high chair with nothing on the tray. Her mother is stirring her oatmeal. Shana begins crying and bangs her head on the back of the seat. Her mother says to her, "It's not cool enough, honey, just a minute." Shana stops crying when the oatmeal is placed on her tray.

Setting Event	Trigger	Behavior	Maintaining Consequence

Gabriella

Gabriella is playing in her room. Her mom says, “Come on Gabriella. Time to go to school.” Her mom pulls on her arm to try to get Gabriella to stand and go to the car. Gabriella yells, screams, and begins kicking at her toys. Her mother says, “All right, 5 more minutes. But then we must go.” Gabriella’s mom walks away, and Gabriella continues playing with her toys.

Setting Event	Trigger	Behavior	Maintaining Consequence

Tim

Tim is riding a trike on the playground bike path. He sees a child move to the sandbox where he had just finished building a road-way. He leaps off his trike and tackles the child. He hits the child. An adult comes over to intervene. She comforts the child, and scolds Tim. Tim goes to the sandbox and continues construction on his road-way.

Setting Event	Trigger	Behavior	Maintaining Consequence