

IT Summer Workshops

Sign-up:

To sign up for these workshops you need to go to OnTrack at:

<https://usoe.truenorthlogic.com/ia/render.userLayoutRootNode.uP>

Sign in with your firstname.lastname and your Cactus ID as your password. Under "Professional Learning" search for "CTE" and look for "CTE – 2012 IT Summer Workshops". You will need to look under the "View Sections" buttons to find the specific workshop you are looking for and then sign-up.

No Cost.

July:

- **Digital Media Workshop, Linda Greenwood**

July 9-12, 8:00am – 4:30pm

Davis High School, Kaysville

Description: Lunch will be 30-40 minutes on their own. Fast food places are close by or participants can bring a lunch.

- The course will cover everything needed to finish the required project. However participants may need to spend additional time outside of class to complete and submit their project.

- Each participant will need to bring their own storage media with a minimum of 2 Gig (hard drive, jump drive, etc.).

Let me know if the projects need to be different than what we have done in the past. In the past, I have had them include an example of each of the 5 elements of Multimedia using Adobe Photoshop, Illustrator, Flash, Premiere and Audacity or Soundbooth. Currently I have my student author using Flash, Premiere or Encore.

Cost: \$20

- **Unity Game Design, Anthony Romrell**

July 11-13, 8:00am – 4:30pm

UVU Computer Science Building, Orem

Description: Unity is a feature rich, fully integrated development engine for the creation of interactive 3D content. It provides complete, out-of-the-box functionality to assemble high-quality, high-performing content and publish to multiple platforms. Unity helps indie developers and designers, small and major studios, multinational corporations, students and hobbyists to drastically reduce the time, effort and cost of making games.

Cost: \$15

- **Mobile Apps - Java Android, Cody Henrichsen**

July 16-18, 8:00am – 4:30pm

Canyons Technical Education Center, Sandy

Description: Using Java to teach Android development. Attendees will learn how to create Android applications and how to teach students to create applications as well. Attendees will create a lesson plan to implement in their own classroom or program.

Cost: \$15

- **HTML5 & Adobe Edge, Anthony Romrell**

July 16-19, 8:00am – 4:30pm

UVU Computer Science Building, Orem

Description: HTML5 will be the new standard for HTML. It allows the use of animation, video, audio, and more interactive on the Web without the use of plug-ins. Adobe Edge is a powerful, intuitive tool for creating stunning animated and interactive content using HTML5, CSS3 and JavaScript. Edge is intuitive and has powerful features that can save time and headaches. Content made with Edge runs gracefully on mobile devices and desktops, expanding your reach on the modern web.

Cost: \$20

- **3D Workshop, Rodger Brown**

July 30- Aug 2, 8:00am – 4:30pm

Granite Technical Institute, Salt Lake City

Description: Course will introduce 3D graphics and animation using popular 3D software. Methods for 3D modeling and animation will be introduced. Ways to teach the class in a high school 3D Modeling and Animation class will be shown. This can be used to fulfill the 3D requirement for the Multimedia endorsement.

Cost: \$20

Please send all payments to:

Tracy Silcott -IT Summer Workshops
Utah State Office of Education
250 E 500 S
PO Box 144200
Salt Lake City, UT 84114

Make the check payable to Mountainlands ATC or MATC.