

Review Activity & Motivation Game

Block Game: Have each student come up with three true/false questions or multiple choice questions from the material you wish to review. Then have four students come up in front of the class and use the blocks to answer questions. Teacher stands in back of the classroom and asks the question aloud to the four students in front. All students answer with their blocks at the same time. If they get the question right, they stay up there and answer another question. When they get a question wrong, they sit down. The last student standing gets a treat. Repeat until all students have had a chance to play.

Variations:

- Play in teams keeping team points on board. Team members can help answer hard questions
- Teacher writes the review questions, then play game the same as above.
- Can use a flip chart with answers: true/false, A,B,C & D on different pages instead of the blocks.
- Can simply have students write answer in marker using a notebook or on individual white boards instead of the blocks.

Benefits:

- ✓ Fun game which takes little teacher preparation. Can use easily at the end of a lesson as time permits.
- ✓ Some students that are uncomfortable in front of groups like to have an object to hold in front of them.
- ✓ Students play for candy – and oh, do they love candy.
- ✓ When students have to look through notes to come up with a question, it engages a higher level of thinking from the student.
- ✓ They try to come up with hard questions to stump each other.
- ✓ If teacher has to leave the room for a minute or help another student individually, a student can easily facilitate the game.

Mystery Motivator: Motivation idea for studying for competency tests

Every time students take a practice test or do a crossword review and achieve a predetermined score, they get to put their name in a drawing. Daily drawings are held at the beginning and ending of class during review study days and days of the test for prizes such as, free tardy pass, popcorn, drinks, movie sized candy, bowling tickets, McDonald's coupons, free nachos and drink at Laker Locker, etc.

This has worked so well in my classes. Students that have not done work all year, do all the reviews. They are really motivated by the tickets to earn prizes from the motivator basket.

KIM Vocabulary Review Strategy

This is an example of one I use in Sports Marketing. It has been really beneficial to review vocabulary concepts and commit them to memory.

Promotional Budgeting

Knowledge (Word/Concept)	Information (Definition)	Memory (draw picture)
Competitive Parity		
Arbitrary Allocation		
Percentage of Sales		
Objective & Task		

Vocabulary BINGO Game

The following is a sample game board, I have used with our creativity unit in advertising. Have students fill in any vocabulary words from what you are reviewing. Then on the first round, I give the definition and as a class we decide what word it is. We play this way until there are three or four winners. They get a small candy. We then play a second game and I only read the definition, they have to remember what vocabulary word that definition matches. Smarties, M & M's, Peanuts or any other small candy work well for markers. There is no Free Space.

Creativity BINGO

Awaken Your Senses

Brainstorming

Concentration

Conceptual Ability

Creative Problem Solving

Creativity

Displays & Promotions

Experimentation

Impatient

Mental Exercise

Mental Flexibility

Minimal

Praise

Risk-Taking

Role Playing

Ability to Think Rapidly

Creativity BINGO Vocabulary

1	Awaken Your Senses	One key to this approach is to relax and actually see, smell, taste, and hear your imaginary surroundings.
2	Brainstorming	This approach identifies as many ideas as possible and reserves analysis and judgment until later.
3	Concentration	This is one of the mechanisms for developing creativity.
4	Conceptual Ability	This creativity trait allows people to think in abstract terms.
5	Creative Problem Solving	This approach allows the problem to simmer in order to determine the best solution.
6	Creativity	This is the ability to generate unique ideas, approaches, and solutions.
7	Displays & Promotions	Creativity at work is seen in this area when marketers/advertisers use attention-grabbing techniques to encourage customer purchases.
8	Experimentation	This involves putting the pieces together in different ways in order to see what happens.
9	Impatient	Most creative people often act this way toward others.
10	Mental Exercise	This may include solving puzzles, reading mystery stories, or playing board games.
11	Mental Flexibility	This creative trait requires people to be able to see the problem in many different ways and consider each alternative.
12	Minimal	Most creative people tend to prefer working under this type of supervision.
13	Praise	Most creative people desire this for a job well done.
14	Risk-Taking	This is a personality trait possessed by creative people in which there is a potential for harm.
15	Role Playing	This is the process of acting through a situation without all of the real characters being present.
16	Ability to Think Rapidly	This creative trait allows people to process ideas at once and consider their effectiveness.