

Fashion Rendering
Emily Housley
Jordan High School

Supply list:

Textbook: Fashion Sketchbook by Bina Abling.

Fashion ! By Mary G. Wolfe talks about illustration as a career on page 455-456
Clothing Fashion, Fabric and Construction book on page 120. There is one page
that talks about rendering. It is a very simple out line of sketching the body and
talks about proportions.

Tracing paper: to do preliminary sketches.

Color Copy paper: paper has a smooth surface and colors really well.

Colored pencils and markers (Prismacolor if you can afford them).

Micron Pen: found at any art supply store.

Mechanical Pencils: any will do.

Eraser – I like the clic style erasers.

Clear Grid Ruler: Dick Blick art supply.

Magazines (fashion, or catalogs) – collect tear sheets for inspiration on clothing and also
poses.

Light box – to trace from tracing paper to the Color Copy Paper.

Ideas to use sketching in the classroom:

Fashion Strategies: illustration of Yin and Yang characteristics, Illustrate outfits
for figure analysis, Illustration of design details covered in class. Create a
line of clothing with a theme, use sketches for portfolio pages rather than
magazines, sketch period costumes for history unit.

Designer Sewing: compile a sketchbook of original designs, Use the
illustrations to create a pattern and then construct an original design.

FCCLA STAR event: Compete in Fashion Design STAR Event. The student
will have to design and render 6 outfits to create a line of clothing. Then
choose one outfit to draft the pattern and construct the garment.

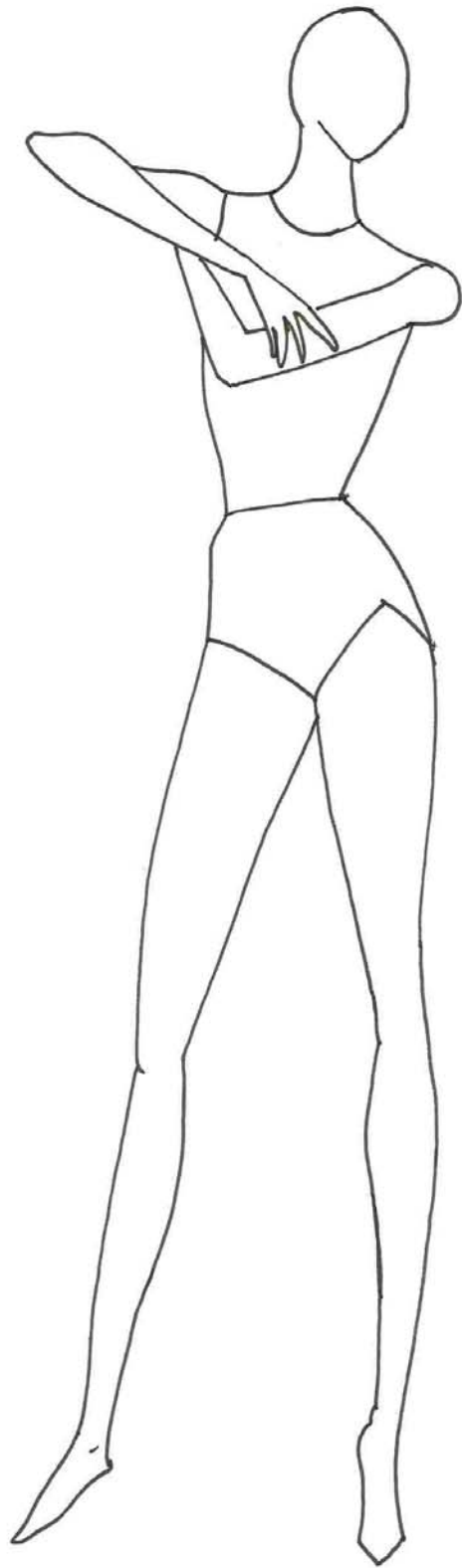
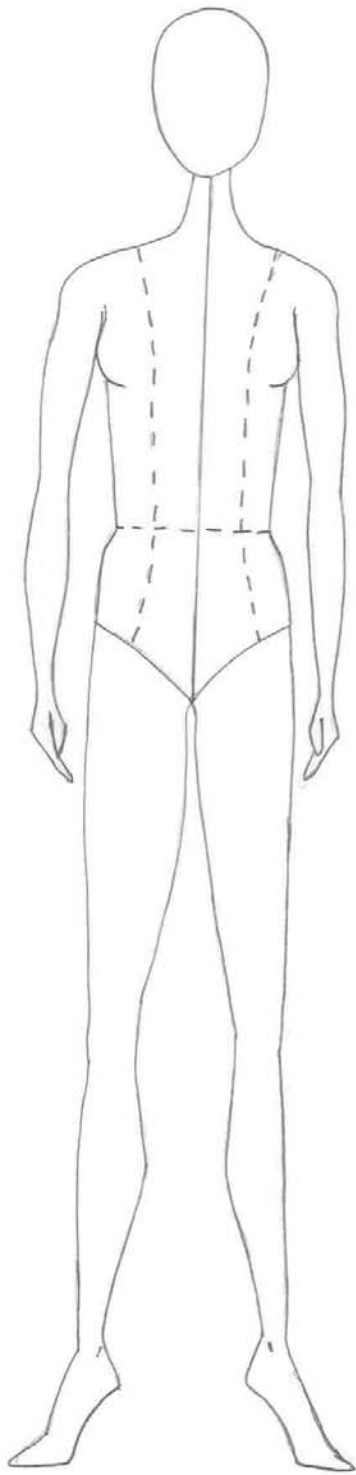
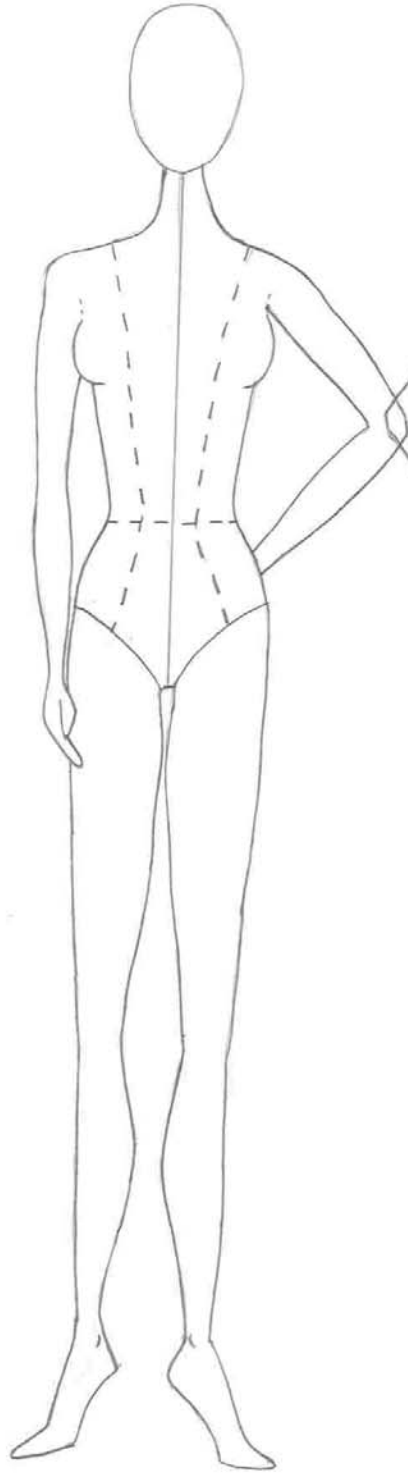


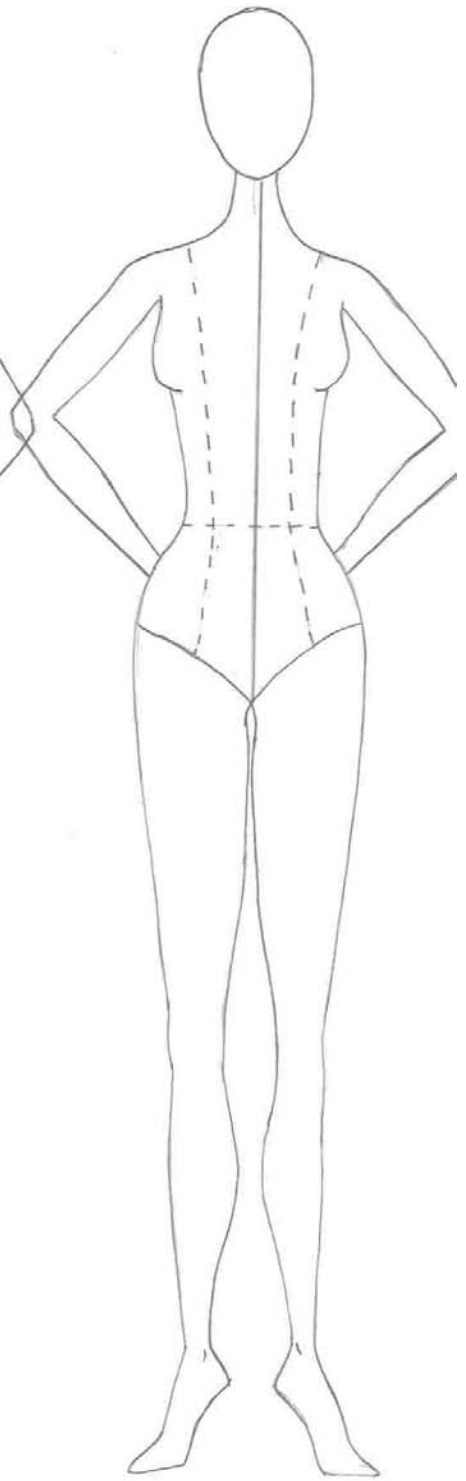
Figure Types



Rectangle

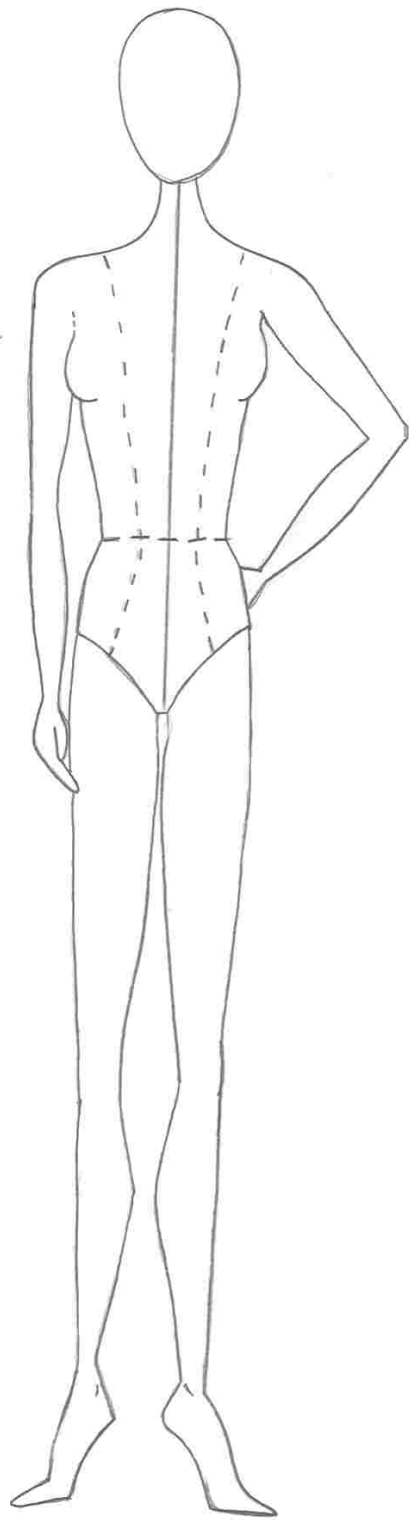


Hourglass



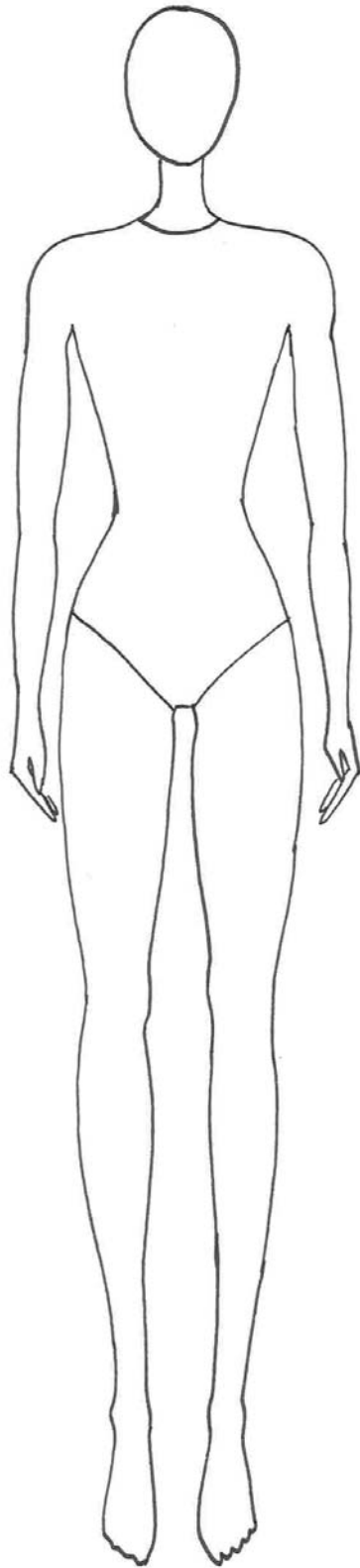
Triangle

Emily 2008



inverted
triangle

front View



Back view

